Planning Commission Workshop: Monday June 19, 2017 2:00 P.M.

Located in Conference Room C of the Municipal Office Annex, 140 West Patrick Street.

CASE NO. / APPLICATION TYPE	PROJECT APPLICANT/ORGANIZATION	CASE PLANNER
Informational Item*	SHA Bike Spine Network	T.Davis
PC17-311FSU Final Subdivision Plat	LJM Family Properties, LLC Addition to LJM Family Properties, LLC Fox & Associates (NAC #11)	Butler
PC17-421PCM Fence Modification	Waverley View Waverley View Investors, LLC (NAC #5)	Reppert
PC17-213FSI Final Site Plan	Renn Parkland Dedication Harris Smariga (NAC # 12)	Reppert
PC17-413ZMA Zoning Map Amendment	Frederick Corner The Peterson Companies (NAC #11 and NAC #12)	Collard/Bogdan
PC17-326ZTA* Zoning Text Amendment	Age Restricted Community Develompent (ARCD) Linowes and Blocher	Collard/Bogdan
PC11-805ANX* Annexation Amendment	Crum Farm Linowes and Blocher (NAC #3)	Collard/Bogdan

Please note that final site plans must be reviewed with the Neighborhood Advisory Councils (NAC's) before a project may be scheduled for a Planning Commission meeting.

During the Workshop meetings, it will be necessary for all (Master Plans, Preliminary and Final Site Plan, Annexation, and Zoning Map Amendment) applicants to pick up

^{*}Denotes plans being brought forward for information purposes only. These items will not be scheduled for the subsequent month's Planning Commission hearing. For more information, contact the assigned planner.

their signs to post the property as provided in <u>Section 301. b. and 502. b of the LMC</u>. Posting verification affidavits must be returned to the Planning Department in accordance with approved policy and <u>a photo of the sign placement on the property submitted to the project planner</u>. Please remember to take down old signs if your project is continued and contact us for a new sign to assure being heard at the public hearing. You are still obligated to pick up your signs and post them on the appropriate date. Improper advertising may result in not being able to hear your case.